



EASTERN UNIVERSITY, SRI LANKA
DEPARTMENT OF MATHEMATICS
EXTERNAL DEGREE EXAMINATION IN SCIENCE -2008/2009 (2010/2011)
THIRD YEAR, SECOND SEMESTER(April /May, 2014)
EXTCS 302 – COMPUTER NETWORKS
REPEAT

Answer all questions

Time allowed: 02 hours

- a) Define the terms *Networking* and *Internet* stating how they differ from one another.
 - b) Describe the following network types:
 - i. Local Area Network (LAN);
 - ii. Wide Area Network (WAN);
 - iii. Metropolitan Area Network (MAN);
 - c) List the advantages and disadvantages of the star topology.
 - d) Write short notes on the following types of physical media:
 - i. Shielded twisted pair cable;
 - ii. Fiber optic cable;
 - iii. Satellite microwave;
 - iv. Coaxial cables;
-
- a) What is the purpose of using standard models such as OSI in networking systems?
 - b) Briefly describe the ISO-OSI reference model, stating the major responsibilities of each layer.
 - c) Describe the process of data transmission via the layers of ISO-OSI reference model.
 - d) Describe how the CSMA / CD handle collision in a network.

03.

- a) Describe briefly the *analog modulation* and *digital modulation*.
- b) List different types of digital modulation techniques and explain how they are achieved.
- c) Discuss the process of Two-Dimensional parity bit error detection method by using following data:

010110 1001010 0110100 0100101 1011000 1111011

- d) Suppose a message frame is to be transmitted across a data link using a CRC for error detection and correction. If the generator polynomial is,
$$G(x) = x^3 + 1;$$
 - i. generate the CRC code for the message bit **1101011011**.
 - ii. find the actual bit stream.
 - iii. Suppose fourth bit from the left is inverted during transmission. Show that this error is detected at the receiver side.

04.

- a) What do you understand by piggybacking in data transmission?
- b) Briefly explain the process of Frequency Division Multiplexing (FDM).
- c) What are the drawbacks of frequency division multiplexing?
- d) Analyze the transmission of a data packet for a system that uses Stop and wait protocol for the following situations: (Use appropriate figures to support your answer.)
 - i. Lost or damaged frame;
 - ii. Lost acknowledgement;
 - iii. Delayed acknowledgement;