



EASTERN UNIVERSITY, SRI LANKA
DEPARTMENT OF MATHEMATICS
EXTERNAL DEGREE PROGRAM IN SCIENCE – 2007/2008 &
2008/2009 (July/August, 2015)
EXTCS 104 – OBJECT ORIENTED PROGRAMMING TECHNIQUES

Answer all questions

Time: 1 Hour

Q1.

- a) State what is meant by *Object Oriented Programming*.
- b) Define the following terms regarding the Object Oriented Methodology:
 - i. Object;
 - ii. Field;
 - iii. Method.
- c) What is meant by a **class** and give its general syntax.
- d) Define what is meant by *inheritance* and give its general format.

Q2.

- a) State the use of *constructor* and give its general syntax.
- b) Briefly describe *implicit* type conversions in C++ with suitable examples.
- c) What is meant by an *Operator Overloading*?
- d) Consider the following integer variables with their initial values:

A=5; B=7; C=8; D=12;

Suppose that the following assignments are performed:

i. $A += B++ + ++C;$

ii. $D = ++D + D++;$

Write the values that the variables would have after the execution.