## /\*

## EASTERN UNIVERSITY, SRI LANKA FIRST EXAMINATION IN SCIENCE 2002/2003 (Repeat)

FIRST SEMESTER (June/July, 2003)

CS 106 Computer Organization and Architecture

Answer all Questions

Time allowed: 2 Hours

Q1 State and prove De Morgon's Theorem.

(a) Prove that 
$$(A+B)(\overline{AB}) = A.\overline{B} + \overline{A.B}$$

(b) Simplify the following expressions

i. 
$$A.(C + \overline{B}) + A.\overline{C} + (\overline{B} + A)$$
  
ii.  $A + B.\overline{C} + D.(E + \overline{F})$ 

(c) State the characteristics of a flip-flop. Construct RS flip-flop using NOR gates and describe its function.

Q2 Answer all parts

- (a) Describe, with the aid of examples, the properties of 2's complement numbers. What is the range of two's complement numbers in n bits and what will happen if we violate this range? Provide examples.
- (b) Explain why floating point representation is used in a computer.

A particular computer allocates 16-bits to represent a floating-point number, using 6-bits exponent in excess-32 and 10-bits two's complement normalised mantissa. Explain the meaning of the bolded terms.

Perform the following calculations:

In each case show how the numbers would be stored in the computer.

- Q3 Answer all parts (A) Describe the function of the following registers in a computer:
  - Instruction Register (IR) (i)
  - Program Counter (PC) (ii)
  - Memory Data Register (MDR) (iii)
  - Accumulator (ACC) (iv)
  - Memory Address Register (MAR) (v)

Consider a computer with the following instruction format:

	1:
0 34	Address
Opcode	

- What is the length of the instruction register?
- (i) How many bits are there in the PC register? (ii)
- How many words can be directly addressed? (iii)
- (B) Suppose you are given a computer with 7 single address instructions.

The instructions are

//Load accumulator LDA A

//Store accumulator STO A

//Add ADD A

//Subtract SUB A

//Read from an input unit and store at the address A IN A

//Output the content of A to an output unit OUT A //Stop the execution

HALT

Write a program to this computer to do the following tasks:

- (a) read three numbers A, B, and C
- (b) compute P=A B -C (c) output P. The mont representation of the state of the control of the control

Q4 Answer all parts

- (a) Describe the different bus systems in a computer.
- (b) Illustrate, with the aid of a diagram, the use of a Cache memory in alleviating the speed mismatch of memory and processors. Explain the terms spatial locality and temporal locality of reference of instructions in programs.

smyst bablest state unlegge to michael

(c) Draw a schematic diagram for a DMA transfer from input to memory and describe the steps involved in the DMA transfer of one word.

What is cycle stealing?

Briefly describe the procedure involved in transferring a block of data from a high speed device such as a disk drive.